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[Program : SIOC V50B5 ]
[File : Sioc.ini ]
[Author : René Hoep ]
[Topic : SIOC Config File for RHO_MAIN_PS ]
[Licence : RHO-xxxx-xxxx-xxxx-xxxx-xxxx ]
[Updated : 20230925 1145 ]
```

```
[SIOC]
Name=MAIN_SIOC
IOCP_port=8092
IOCP_timeout=3500
Minimized=No
Toggle_delay=20
Config_File=.\RHO_MAIN_PS.ssi
```

```
[RHO_MAIN ----- ]
[MASTERS]
MASTER=31,4,1,121
MASTER=32,4,1,99
```

```
[USBSERVOS]
[Servo 81 = --- 57 114 128 DENK OM 81 EN 83 WISSELING ]
USBServos = 81,57
USBAnalogic = 81,57
```

```
[Servo 82 = 101]
USBServos = 82,101
USBAnalogic = 82,101
```

```
[RELAIS]
USBRelays = 111,65
USBAnalogic = 111,65
```

```
[ ----- ]
[VIRTUAL DEVICES]
Vdevices_enable=No
Vdevices_wait=2000
Vdevices_slave=No
Vdevices_host=192.168.178.21
Vdevices_port=8092
```

```
[MONITOR]
Monitor_disable=No
Monitor_time=2
```

```
[IOCARD MODULE]
IOCard_disable=No
```

```
[DIVISOR]
Divisor_AD=10
```

```
[ SIOC STANDARD PROTOCOL VIRTUAL DEVICES 00 t/m 29 PnP ]
[ RHO STANDARD PROTOCOL VIRTUAL DEVICES 31 t/m 119 ]
[ ----- ]
[ n=31 USBEXP n=41 USBOUT n=51 USBLCD n=61 USBKEY n=71 USBAXS ]
[ n=81 USBSRV n=91 USBSTP n=101 USBDCM n=111 USBRLY ]
```

```
[ OPENCOCKPIT MASTER STANDARD PROTOCOL PnP ]
[ = xx,n,x,xx ]
[ n = ]
[ 0: Master emulator ]
[ 1: Master connected directly to the parallel port (obsolete) ]
[ 2: Master connected through parallel por with compatibility cable (obsolete) ]
```

```

[ 3: Expansion card via parallel port (obsolete) ]
[ 4: USB Expansion ]
[ 5: MCP module ]
[ 6: USB Outputs ]
[ 7: EFIS module ]
[ 8: Radio COM module ]
[ 9: Radio NAV module ]
[10: Radio ADF module ]
[11: ATC module ]
[12: Radio RMP Airbus module ]
[13: FMC-737 module ]
[14: USB DCmotorPLUS Card used ]
[15: MCP V3 module ]
[16: CHRONO B737 module ]
[17: USBDimcontrol card used ]
[18: Audio B737 module ]
[19: FIRE ENGINES B737 modul ]
[20: PEDESTAL B737 module ]
[ ----- ]

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[FSUIPC MODULE]
FSUipcdisable=No
FSUipcRefresh=75

```

```

[IOCP]
IOCPini_delay=0
IOCPclient0_disable=Yes
IOCPclient0_host=LOCALHOST
IOCPclient0_port=8099
IOCPclient1_disable=Yes
IOCPclient1_host=LOCALHOST
IOCPclient1_port=8099

```

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[SOUND MODULE]
Sound_disable=No
Volume=100

```

```

[ RHO STANDARD SOUNDS vanaf RSP 001 NEW ]
[ LAST UPDATE : 20230925 0855 ]

```

```

[ put '*' first filename for loop Sound ]
[ Sound=wav_file,frequency,volume,pan = ballans ]
[ frequency=100 to 100000 0=original -1=current ]
[ volume=0 to 100, -1=current ]
[ bal=-100 (left) to +100 (right) 0=center -1=current ]
[ ]
[ IF BOXES CHANGED bal=+100 (left) to -100 (right) ]
[ ]
[ Sound Files MAX. 200 Sounds ]

```

```

IOC_INI_VAR=301

```

```

[001 - Call Sioc Sounds Active after Comm Freq = 135.950]
Sound=SN_SiocSoundsActive.wav,-1,-1,-1
[002 - Call Sioc Sounds Disconnected after Starting Script]
Sound=SN_SiocSoundsDisconnected.wav,-1,-1,-1
[003 - GroundCall Signal]
Sound=SN_GroundCall01.wav,-1,-1,-1
[004 - Random Ground Call]
Sound=SN_GroundCall02.wav,-1,-1,-100
Sound=SN_GroundCall03.wav,-1,-1,-100
Sound=SN_GroundCall04.wav,-1,-1,-100
Sound=SN_GroundCall05.wav,-1,-1,-100

```

Sound=SN_GroundCall06.wav, -1, -1, -100
Sound=SN_GroundCall07.wav, -1, -1, -100
Sound=SN_GroundCall08.wav, -1, -1, -100
[011 - Random Call ATControl after Comm Freq = 135.900 Each around 10 min]
Sound=SN_ATC_Audio01.wav, -1, 65, -1
Sound=SN_ATC_Audio02.wav, -1, 65, -1
Sound=SN_ATC_Audio03.wav, -1, 65, -1
Sound=SN_ATC_Audio04.wav, -1, 65, -1
Sound=SN_ATC_Audio05.wav, -1, 65, -1
Sound=SN_ATC_Audio06.wav, -1, 65, -1
Sound=SN_ATC_Audio07.wav, -1, 65, -1
Sound=SN_ATC_Audio08.wav, -1, 65, -1
Sound=SN_ATC_Audio09.wav, -1, 65, -1
Sound=SN_ATC_Audio10.wav, -1, 65, -1
[021 - Random CabinMusic Each around 20 min]
Sound=SN_CabinMusicSelect01.wav, -1, 50, -1
Sound=SN_CabinMusicSelect02.wav, -1, 50, -1
Sound=SN_CabinMusicSelect03.wav, -1, 50, -1
Sound=SN_CabinMusicSelect04.wav, -1, 50, -1
Sound=SN_CabinMusicSelect05.wav, -1, 50, -1
Sound=SN_CabinMusicSelect06.wav, -1, 50, -1
Sound=SN_CabinMusicSelect07.wav, -1, 50, -1
Sound=SN_CabinMusicSelect08.wav, -1, 50, -1
Sound=SN_CabinMusicSelect09.wav, -1, 50, -1
Sound=SN_CabinMusicSelect10.wav, -1, 50, -1
[031 - Random Attendent Call]
Sound=SN_AttendentCall01.wav, -1, -1, -1
Sound=SN_AttendentCall02.wav, -1, -1, -1
Sound=SN_AttendentCall03.wav, -1, -1, -1
Sound=SN_AttendentCall04.wav, -1, -1, -1
Sound=SN_AttendentCall05.wav, -1, -1, -1
Sound=SN_AttendentCall06.wav, -1, -1, -1
Sound=SN_AttendentCall07.wav, -1, -1, -1
Sound=SN_AttendentCall08.wav, -1, -1, -1
Sound=SN_AttendentCall09.wav, -1, -1, -1
Sound=SN_AttendentCall10.wav, -1, -1, -1
[041 - Parking Brake Sounds]
Sound=SN_Announcement_ParkingBrakeSet.wav, -1, 40, +100
Sound=SN_Announcement_ParkingBrakeReleased.wav, -1, 40, +100
Sound=SN_Warn_ReleaseParkingBrake.wav, -1, -1, -1
[044 - Marker Sounds]
Sound=SN_MarkerInner.wav, -1, -1, -1
Sound=SN_MarkerMiddle.wav, -1, -1, -1
Sound=SN_MarkerOuter.wav, -1, -1, -1
[047 - Warning Seatbelt Sounds]
Sound=SN_Warn_SeatbeltAirFasten.wav, -1, -1, -1
Sound=SN_Warn_SeatbeltAirUnfasten.wav, -1, -1, -1
Sound=SN_Warn_SeatbeltGroundFasten.wav, -1, -1, -1
Sound=SN_Warn_SeatbeltGroundUnfasten.wav, -1, -1, -1
[----- ALL USER DEFINED SOUNDS -----]
[051 - Compagny Realated WelcomeOnboard]
Sound=SN_Welcome_AirRH0.wav, -1, 90, -1
[052 - Random WelcomeOnboard Sounds]
Sound=SN_welcomeOnboard05.wav, -1, 80, -1
Sound=SN_welcomeOnboard06.wav, -1, 80, -1
Sound=SN_welcomeOnboard02.wav, -1, 75, -1
Sound=SN_welcomeOnboard03.wav, -1, 50, -1
Sound=SN_welcomeOnboard04.wav, -1, 75, -1
[057 - Door Sounds]
Sound=SN_Announcement_CrewDoorsLock.wav, -1, -1, -1
Sound=SN_Announcement_CrewDoorsunLock.wav, -1, -1, -1
Sound=SN_B738Door1_TransitOpen.wav, -1, -1, -100
Sound=SN_B738Door1_TransitClose.wav, -1, -1, -100
[061]

Sound=SN_B738Door2_TransitOpen.wav, -1, 25, -100
Sound=SN_B738Door2_TransitClose.wav, -1, 25, -100
Sound=SN_B738Door3_TransitOpen.wav, -1, -1, +100
Sound=SN_B738Door3_TransitClose.wav, -1, -1, +100
Sound=SN_B738Door4_TransitOpen.wav, -1, 25, +100
Sound=SN_B738Door4_TransitClose.wav, -1, 25, +100
[067 - Stair Sounds]
Sound=SN_B738Stair_Click_1.wav, -1, 40, -100
Sound=*SN_B738Stair_Transit.wav, -1, 40, -100
Sound=SN_B738Stair_Click_2.wav, -1, 40, -100
[070 - Warning No Smoking Sounds]
Sound=SN_NoSmoking.wav, -1, -1, -1
Sound=SN_Warn_NoSmoking_ON.wav, -1, -1, -1
Sound=SN_Warn_NoSmoking_OFF.wav, -1, -1, -1
[073 - Push Back Sounds]
Sound=SN_Tug_PushBackStart.wav, -1, 60, -90
Sound=*SN_Tug_PushBackRunning.wav, -1, 60, -90
Sound=SN_Tug_PushBackStop.wav, -1, 60, -90
Sound=SN_Tug_PushBackAway.wav, -1, 60, -90
[077 - Taxi Sounds]
Sound=SN_ReadyToTaxi01.wav, -1, 40, -90
Sound=SN_ReadyToTaxi02.wav, -1, 40, +100
Sound=SN_Announcement_Safety.wav, -1, 90, -1
[080 - Take-off Sounds]
Sound=SN_Announcement_CrewSeatTakeoff01.wav, -1, 60, +100
Sound=SN_Announcement_CrewSeatTakeoff02.wav, -1, 60, +100
Sound=SN_Announcement_CrewSeatTakeoff03.wav, -1, 50, +100
[083 - Cruising Sound Welcome aboard AirRH0]
Sound=SN_Announcement_Cruising01.wav, -1, 70, +100
[084 - Cruising Sounds]
Sound=SN_Announcement_Cruising02.wav, -1, -1, -1
Sound=SN_Announcement_Cruising03.wav, -1, -1, -1
[086 - Landing Sounds]
Sound=SN_Announcement_BeforeLanding.wav, -1, -1, -1
Sound=SN_Announcement_CrewSeatLanding01.wav, -1, 60, +100
Sound=SN_Announcement_CrewSeatLanding02.wav, -1, 70, -1
Sound=SN_Announcement_CrewSeatLanding03.wav, -1, 70, -1
Sound=SN_SpeedBrakeDown.wav, -1, 40, +100
[091]
Sound=SN_SpeedBrakeArmed.wav, -1, 40, +100
Sound=SN_SpeedBrakeUp.wav, -1, 40, +100
Sound=SN_AfterLandingApplause.wav, -1, 50, -1
[094 - Taxi To Gate Sounds]
Sound=SN_Announcement_TaxiToGate01.wav, -1, 80, -1
Sound=SN_Announcement_TaxiToGate02.wav, -1, 80, -1
Sound=SN_Announcement_TaxiToGate03.wav, -1, 80, -1
[097 - Arrival Sounds]
Sound=SN_ThanksFlyAirRH0.wav, -1, -1, -1
Sound=SN_Announcement_CrewDoorsCanBeOpened.wav, -1, -1, +100
Sound=SN_DeBoardingPassengers.wav, -1, -1, -1
[100 - Extra Warning Sounds]
Sound=SN_5.wav, -1, -1, -1
Sound=SN_80Knots.wav, -1, -1, -1
Sound=SN_Warn_10000Feet.wav, -1, -1, +100
Sound=SN_Warn_18000Feet.wav, -1, -1, +100
Sound=SN_Warn_LandingLights.wav, -1, -1, +100
Sound=SN_Warn_CabinAlertPing.wav, -1, -1, -1
Sound=SN_OxygenTestStart.wav, -1, -1, +100
Sound=SN_OxygenTestStop.wav, -1, -1, +100
Sound=SN_Warn_GroundCall.wav, -1, -1, -1
Sound=SN_Tug_PushBackComing2Plane.wav, -1, 60, -100
[110]
Sound=SN_Announcement_SetParkingBrake.wav, -1, -1, -100
Sound=*SN_RainGround.wav, -1, 35, -1

Sound=*SN_RainAir.wav, -1, 45, -1
Sound=*SN_SnowGround.wav, -1, 65, -1
Sound=*SN_SnowAir.wav, -1, 95, -1
Sound=SN_PassengersDisembarked.wav, -1, -1, -1
[116 - Cabin Light]
Sound=SN_Announcement_CabinLightsTakeoff.wav, -1, 60, -1
Sound=SN_Announcement_CabinLightsLanding.wav, -1, 60, -1
[118 - Flap Position]
Sound=SN_RHO_Flaps_00.wav, -1, 60, +100
Sound=SN_RHO_Flaps_05.wav, -1, 60, +100
Sound=SN_RHO_Flaps_15.wav, -1, 60, +100
Sound=SN_RHO_Flaps_30.wav, -1, 60, +100
Sound=SN_RHO_Flaps_Full.wav, -1, 60, +100
[123]
Sound=SN_Warn_Retard.wav, -1, -1, -1
Sound=SN_60Knots.wav, -1, -1, -1
Sound=SN_FlapPositionClick.wav, -1, -1, -1
Sound=SN_CabinDoorAlarm.wav, -1, 60, +100
[127]
Sound=SN_AfterLandingCoco.wav, -1, -1, +100
Sound=SN_AfterLandingScreaming.wav, -1, 60, -1
Sound=SN_AfterLandingExcellent.wav, -1, -1, +100
Sound=SN_AfterLandingDamage.wav, -1, -1, +100
[131]
Sound=SN_Checklist_BeforeTaxi.wav, -1, -1, +100
Sound=SN_Checklist_Approach.wav, -1, -1, +100
Sound=SN_Checklist_Cruise.wav, -1, -1, +100
Sound=SN_SiocSoundsThrottleActive.wav, -1, -1, -1
[135]
Sound=SN_SELCAL_HQ-EP.wav, -1, -1, -1
Sound=SN_CabinDoorLock.wav, -1, -1, -1
Sound=SN_FlightDoorKnock.wav, -1, -1, -1
Sound=SN_NOT_Disembarking.wav, -1, -1, -1
[139]
Sound=SN_PrinterTest.wav, -1, -1, -1
Sound=SN_PrinterSlew.wav, -1, -1, -1
[141]
Sound=SN_Checklist_BeforeTakeOff.wav, -1, -1, +100
Sound=SN_VIP.wav, -1, -1, -1
Sound=SN_DingDong.wav, -1, -1, -1
[144]
Sound=SN_SpeedBrakeNoiceTravelUpp.wav, -1, -1, -1
Sound=*SN_SpeedBrakeNoiceDeployed.wav, -1, -1, -1
Sound=SN_SpeedBrakeNoiceTravelDown.wav, -1, -1, -1
[147]
Sound=SN_AfterLandingSoft.wav, -1, -1, +100
Sound=SN_Warn_ElevatorTrim.wav, -1, -1, +100
[149]
Sound=SN_RHO_V1.wav, -1, -1, -1
Sound=SN_RHO_VR.wav, -1, -1, -1
Sound=SN_RHO_V2.wav, -1, -1, -1
[152 - Vaste ATC Call EHAM around 10 min]
Sound=SN_ATC_EHAM.wav, -1, 65, -1
[153 - ATC Call Depends on ATCSlcValMAX each around 10 min]
Sound=SN_ATC_EDDF.wav, -1, 65, -1
Sound=SN_ATC_EGLL.wav, -1, 65, -1
Sound=SN_ATC_EIDW.wav, -1, 65, -1
Sound=SN_ATC_EKCH.wav, -1, 65, -1
Sound=SN_ATC_EPWA.wav, -1, 65, -1
Sound=SN_ATC_ESSA.wav, -1, 65, -1
Sound=SN_ATC_LEBL.wav, -1, 65, -1
Sound=SN_ATC_LEMD.wav, -1, 65, -1
[161]
Sound=SN_ATC_LFBD.wav, -1, 65, -1

Sound=SN_ATC_LFPG.wav, -1, 65, -1
Sound=SN_ATC_LGAV.wav, -1, 65, -1
Sound=SN_ATC_LIPU.wav, -1, 65, -1
Sound=SN_ATC_LOWW.wav, -1, 65, -1
Sound=SN_ATC_LPPT.wav, -1, 65, -1
Sound=SN_ATC_LSGG.wav, -1, 65, -1
Sound=SN_ATC_LSZH.wav, -1, 65, -1
Sound=SN_ATC_LTBA.wav, -1, 65, -1
Sound=SN_ATC_OKBK.wav, -1, 65, -1
[171]
Sound=SN_ATC_OPKC.wav, -1, 65, -1
Sound=SN_ATC_RJTT.wav, -1, 65, -1
Sound=SN_ATC_UUEE.wav, -1, 65, -1
Sound=SN_ATC_VHHX.wav, -1, 65, -1
Sound=SN_ATC_ZBAA.wav, -1, 65, -1
[176]
Sound=SN_CallCoffee.wav, -1, 65, -1
Sound=*SN_OxygenTestFlow.wav, -1, -1, +100
Sound=*SN_TrimWheelSound.wav, -1, -1, -1
[179]
Sound=SN_RemindSmoking.wav, -1, -1, +100
Sound=SN_RemindSeatbelt.wav, -1, -1, +100
Sound=SN_RemindSpoiler.wav, -1, -1, +100
[182]
Sound=SN_Checklist_AfterLanding.wav, -1, -1, +100
Sound=SN_RemindTAT.wav, -1, -1, +100
Sound=SN_TCASSystemTestOke.wav, -1, 65, -1
Sound=SN_FLT_GalleyOrderA.wav, -1, 65, -1
Sound=SN_FLT_GalleyOrderB.wav, -1, 65, -1
[187]
Sound=SN_Checklist_AfterTakeOff.wav, -1, -1, +100
Sound=SN_Checklist_Landing.wav, -1, -1, +100
[189]
Sound=SN_10.wav, -1, -1, -1
Sound=SN_20.wav, -1, -1, -1
Sound=SN_50.wav, -1, -1, -1
Sound=SN_100.wav, -1, -1, -1
[MAX 200]

[KEYBOARD EMULATOR MODULE]
window =a.txt - Bloc de notas

[ASSIGN YOUR KEYS]

#1=A
#2=B
#3=C
#4=D
#5=E
#6=F
#7=G
#8=H
#9=I
#10=J
#11=K
#12=L
#13=M
#14=N
#15=O
#16=P
#17=Q
#18=R
#19=S
#20=T
#21=U

#22=V
#23=W
#24=X
#25=Y
#26=Z
#27=1
#28=2
#29=3
#30=4
#31=5
#32=6
#33=7
#34=8
#35=9
#36=0
#37=<
#38=,
#39=.
#40=-
#41=*
#42=+
#43=//
#44=/0
#45=/1
#46=/A
#47=<T
#48=
#49=
#50=
#51=
#52=
#53=
#54=
#55=
#56=
#57=
#58=
#59=
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#78=
#79=
#80=
#81=
#82=
#83=
#84=
#85=

#86=
#87=
#88=<a
#200=B